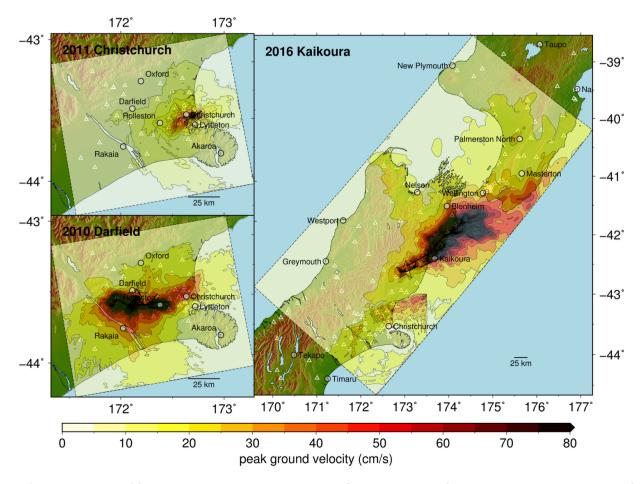
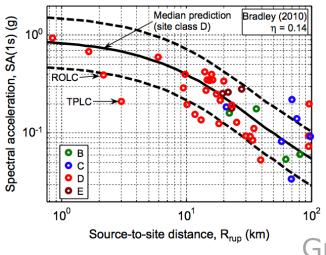
Simulation-based ground motion prediction of historical and future New Zealand earthquakes and consequent geohazard impacts



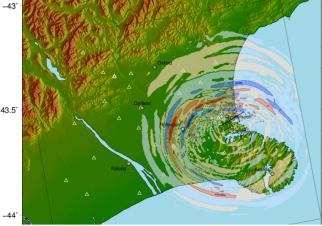
Brendon Bradley, University of Canterbury, New Zealand

Context

Empirical



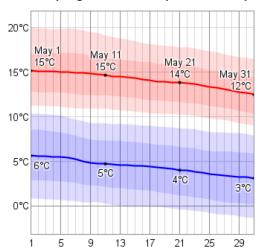
Physics-based



Ground motion

VS

Daily High and Low Temperature in May

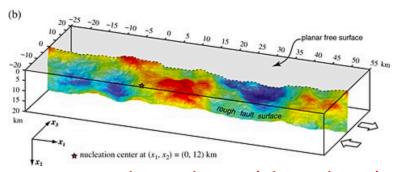


Weather

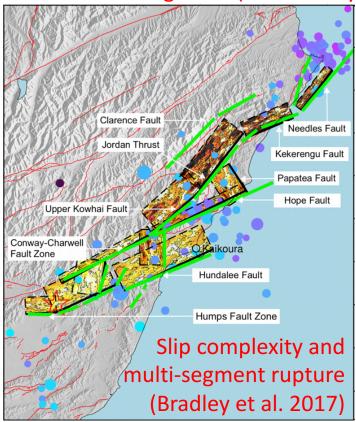
VS



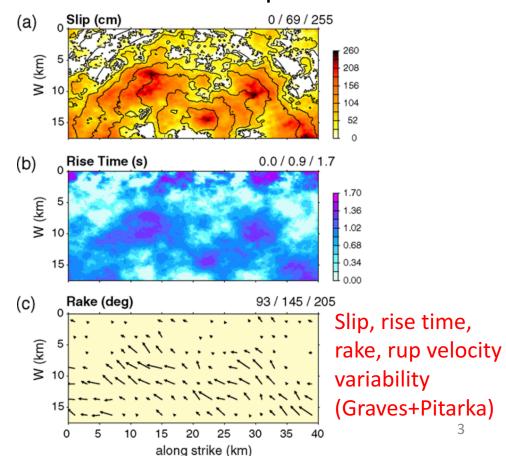
Ingredient 1. Seismic source



Fault roughness (Shi and Day)

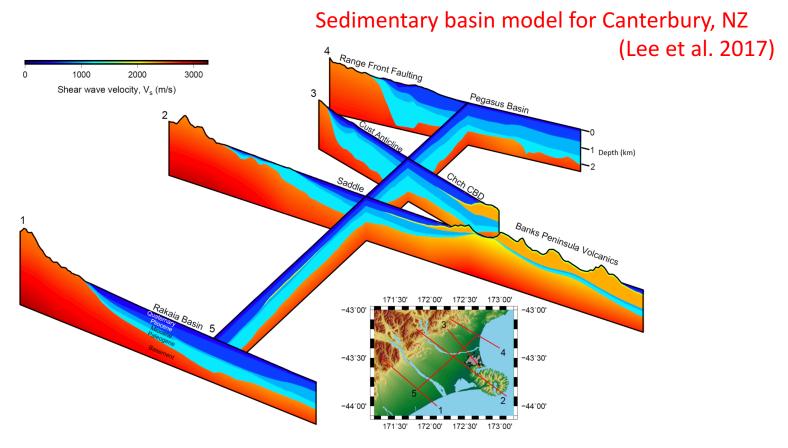


- Fractal complexity in source modelling
- Uncertainty analysis to account for different source representations



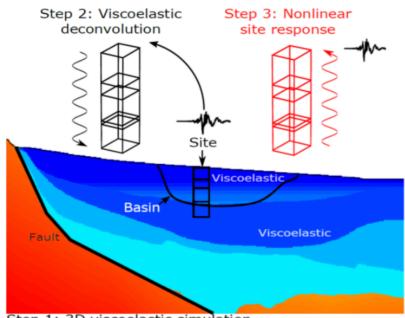
Ingredient 2. 3D crustal model

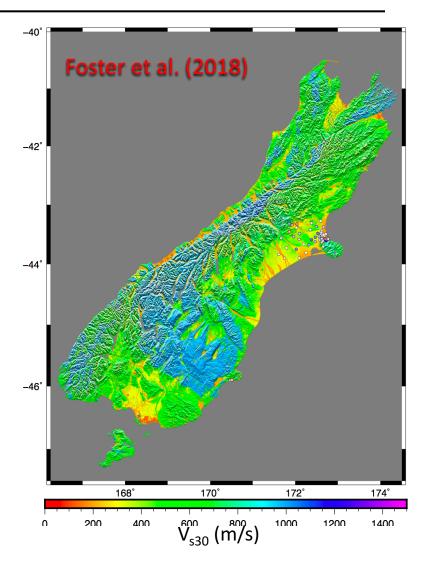
Sedimentary basins critical for adequate simulation prediction



Ingredient 3. Surficial site effects

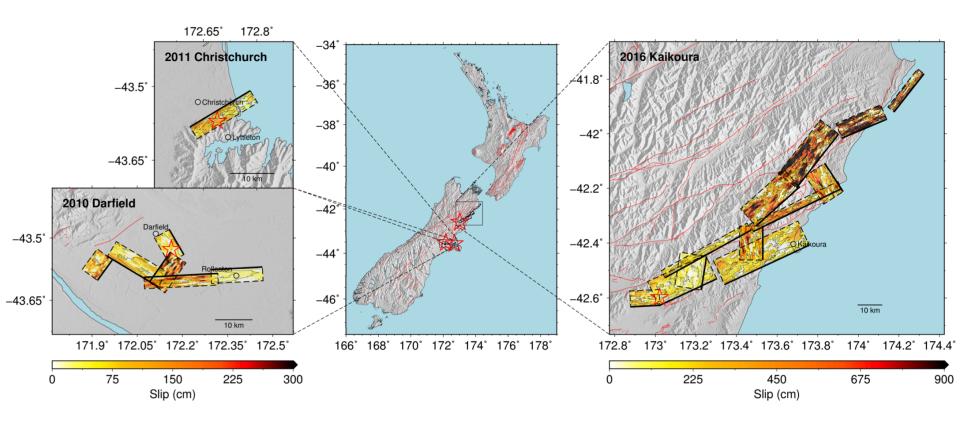
- Difficulty in modelling
 - regional effects (10-100km scale)
 - site-specific effects (1-10m scale)
- Modelling site response via:
 - Vs30-based empirical factors
 - Explicit site response via wave propagation analysis





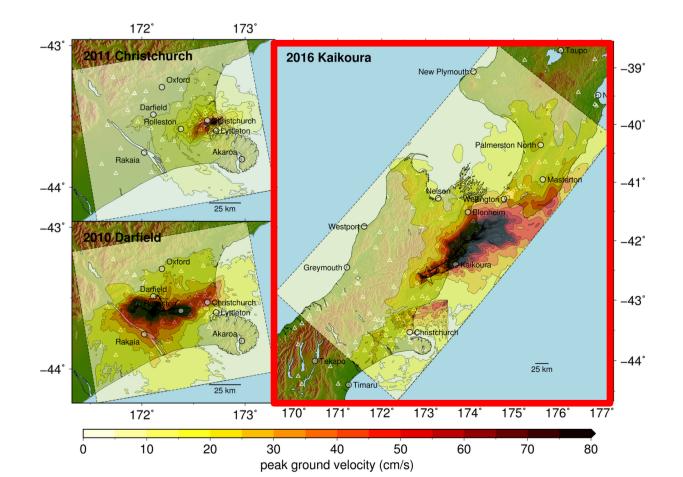
Step 1: 3D viscoelastic simulation

2010-2011 Canterbury and 2016 Kaikōura earthquakes



2010-2011 Canterbury and 2016 Kaikōura earthquakes

 All simulations utilize the same methodology and input parameters, with only rupture models and simulation domain varying between events

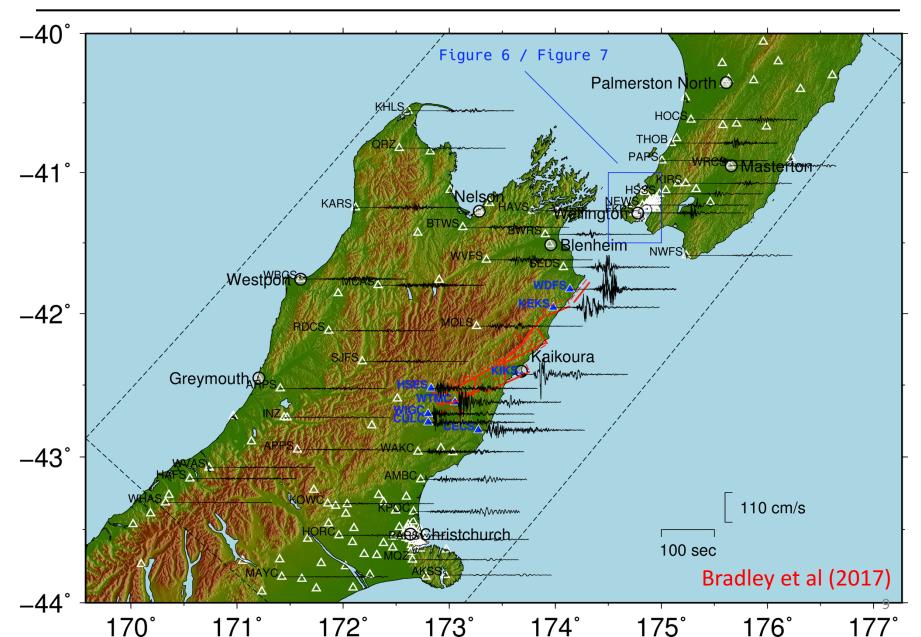


Ground motion simulation

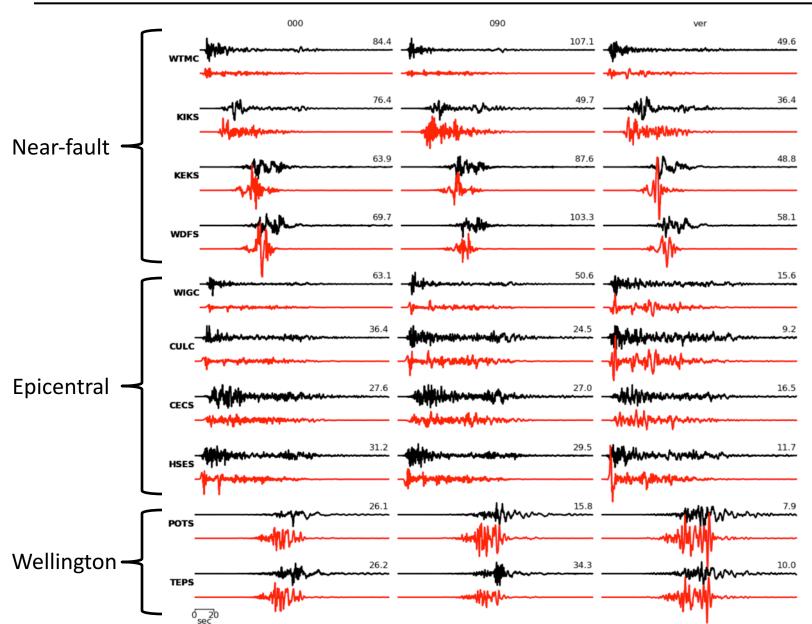


[Video: https://www.youtube.com/watch?v=j9c-Fwhaigc]

Observed ground motions

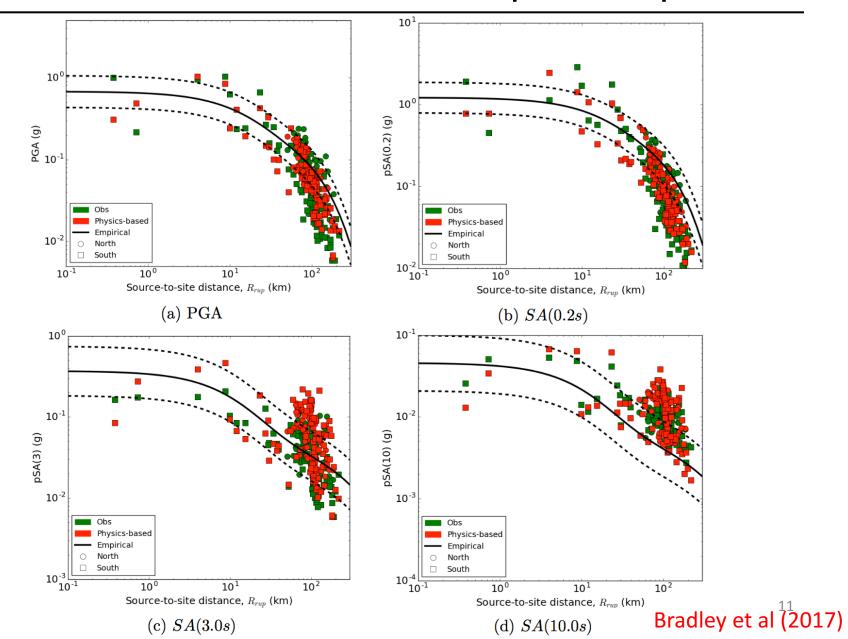


Observed and simulated motions

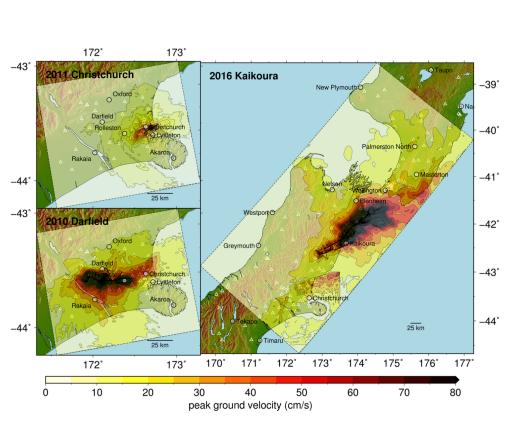


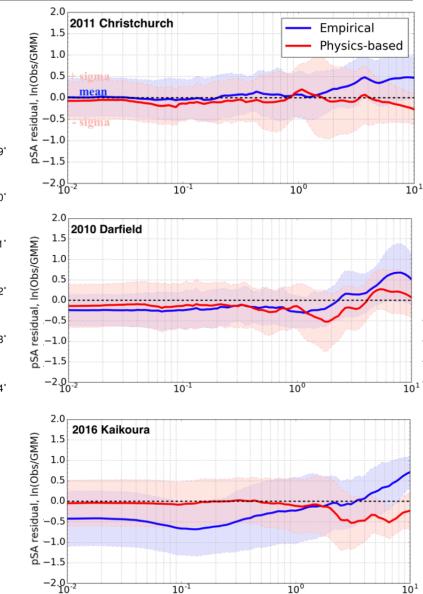
Bradley et al (2017)

Observed and simulated response spectra



Simulation residuals



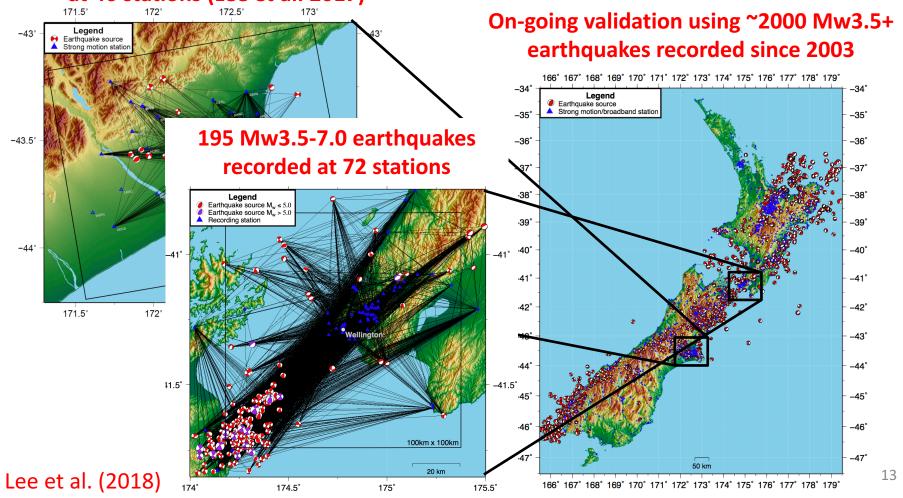


Vibration period, T (s)

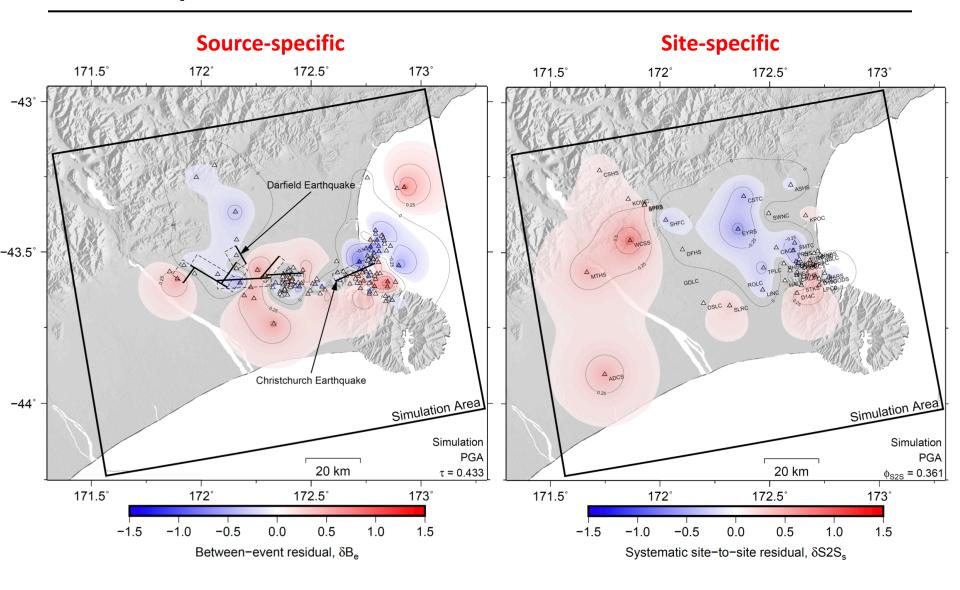
Validation

 Validation is critical for demonstrating the (potential) superior performance of simulations over conventional empirical models

144 Mw3.5-5.0 earthquakes recorded at 46 stations (Lee et al. 2017)

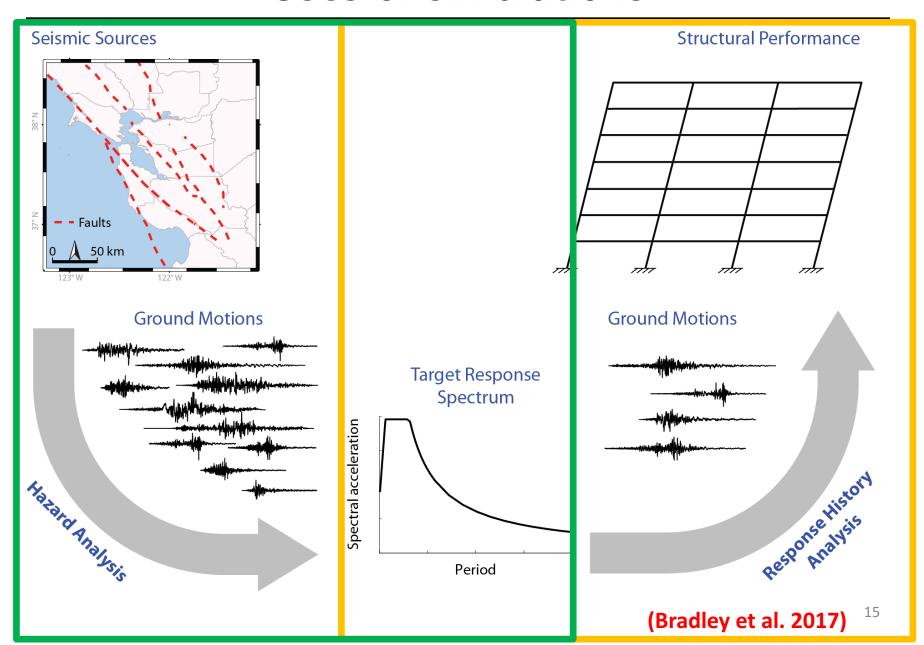


Systematic effects from validation

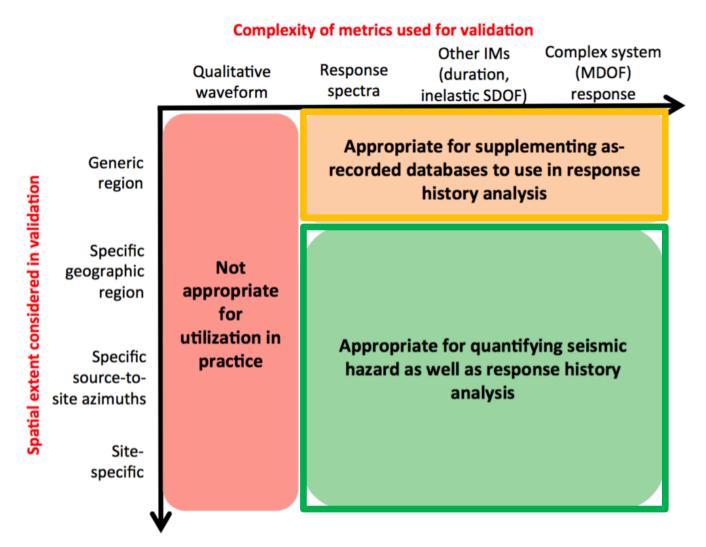


Lee et al. (2018)

Uses of simulations

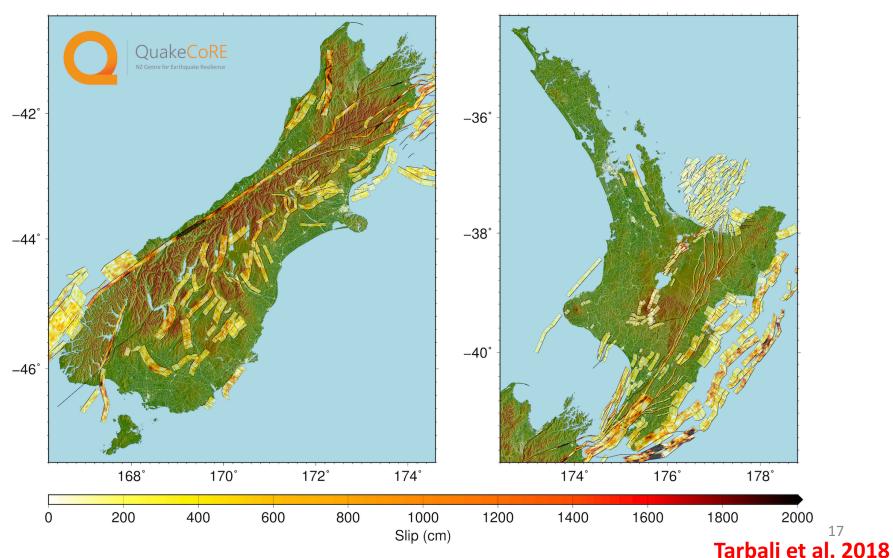


Validation and utilization guidance



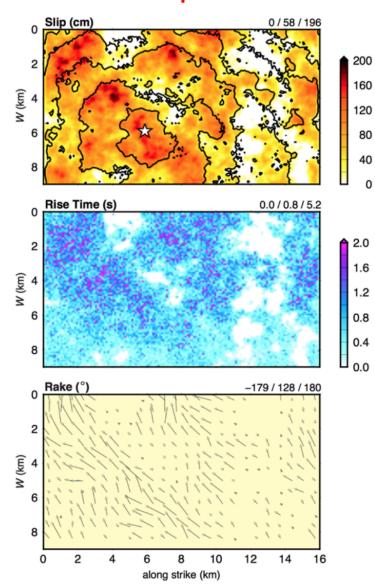
Seismic hazard using simulated ground motions

There are ~500 major mapped faults in NZ Simulated ruptures considering uncertainties (~3,200 ruptures modelled in v18.5)

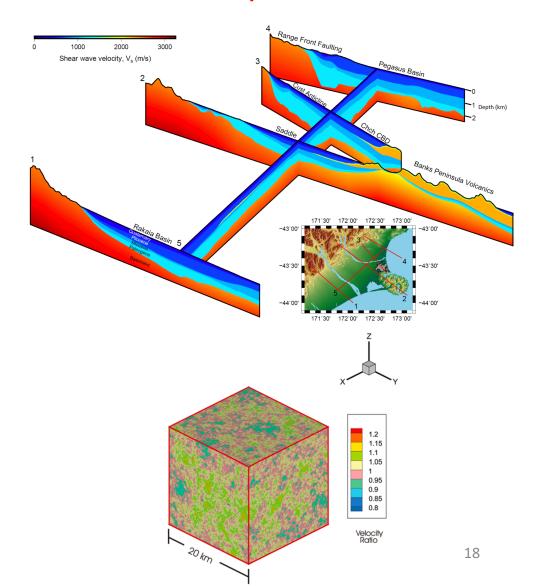


Uncertainties in source and crustal models

Source representation

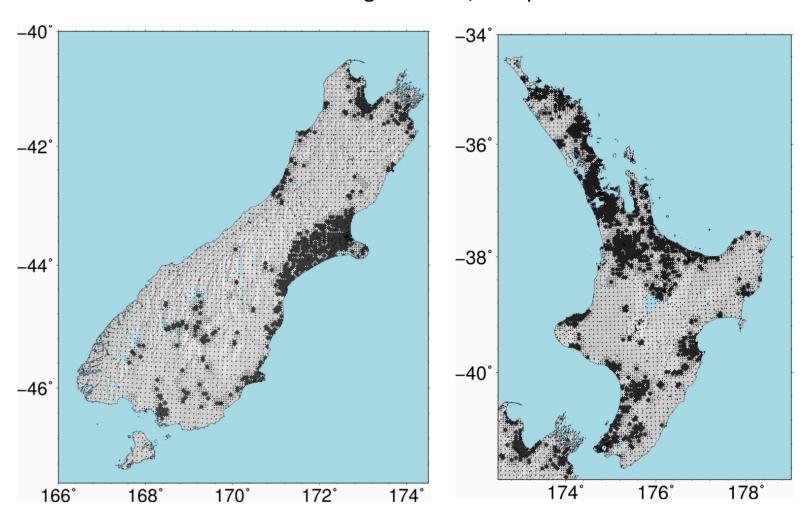


Crust representation

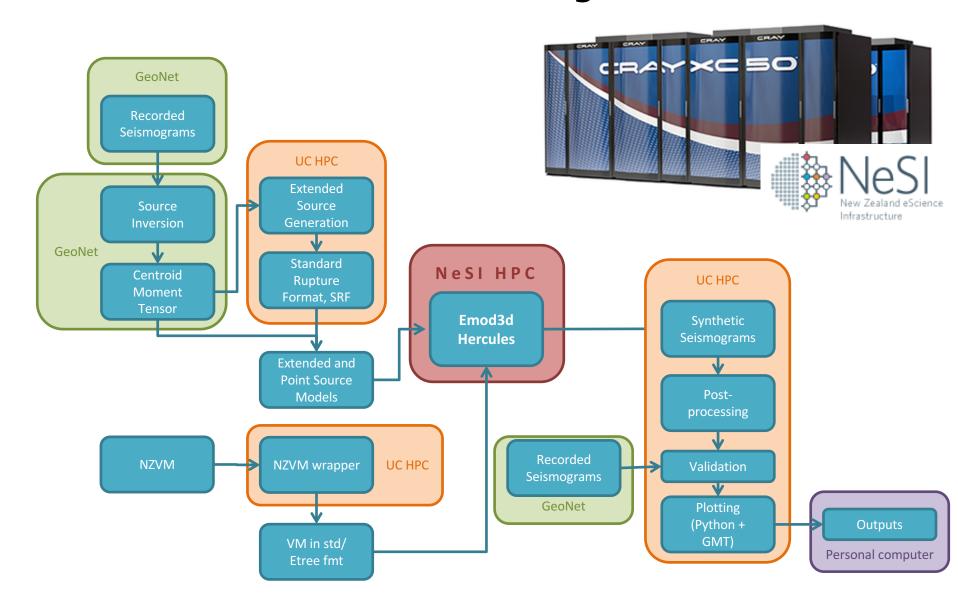


Seismic hazard using simulated ground motions

Simulations stored on a grid of ~20,000 spatial locations

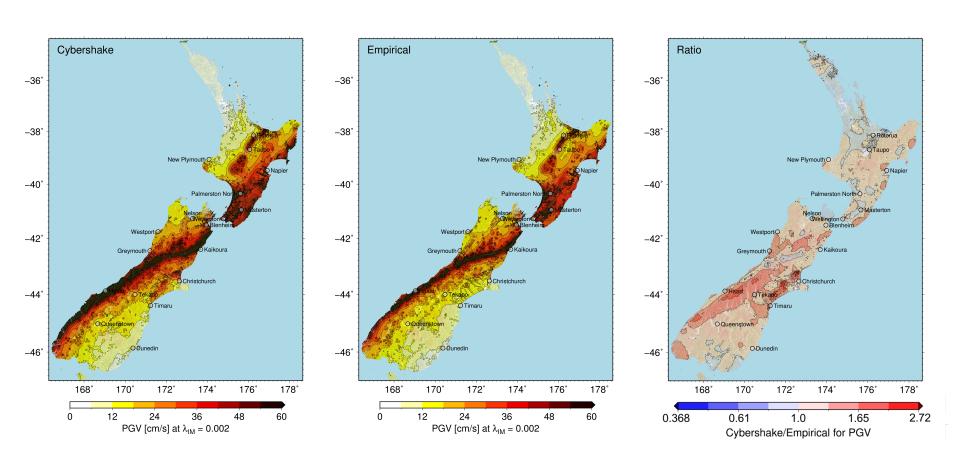


Software workflow and Integration



Hazard maps

Example: PGV, 2% in 50 years

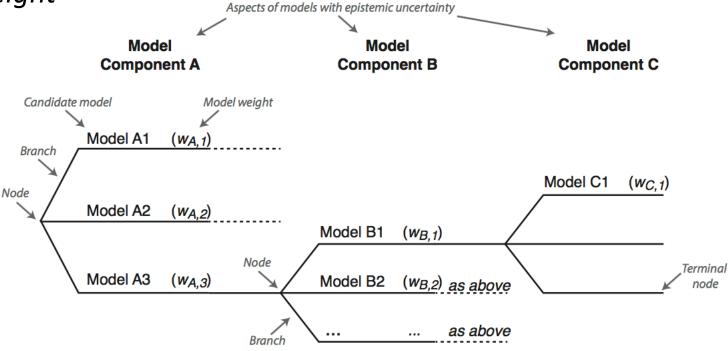


Logic trees for model uncertainty

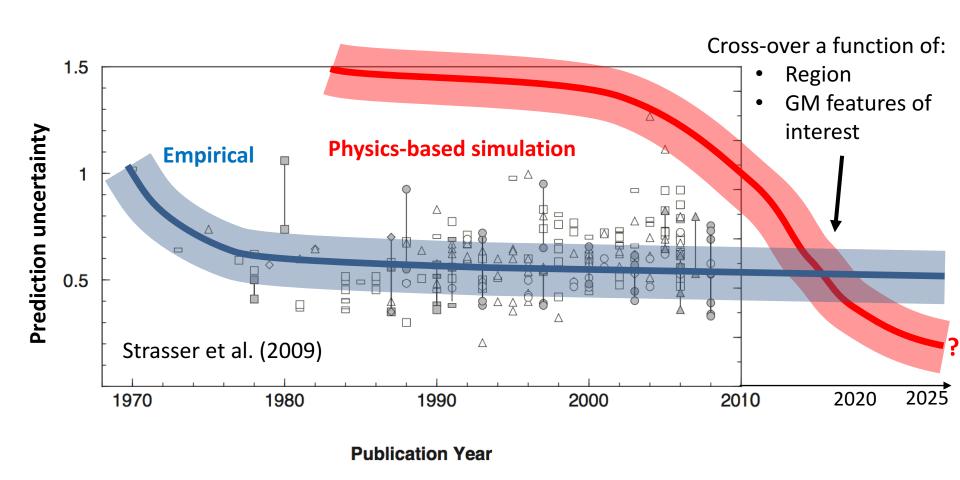
 Simulation-based ground motion prediction incorporated in logic tree along with empirically-based predictions

Predictive capability of modelling alternatives drives model

weight

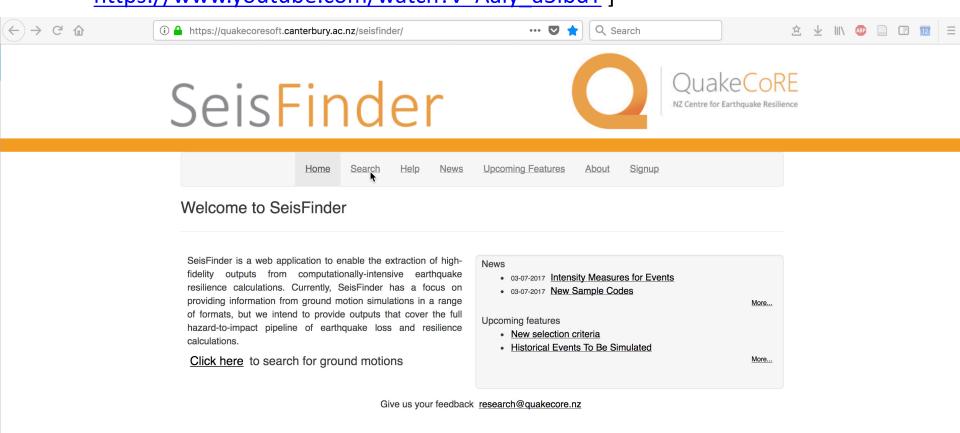


Predictive capability over time

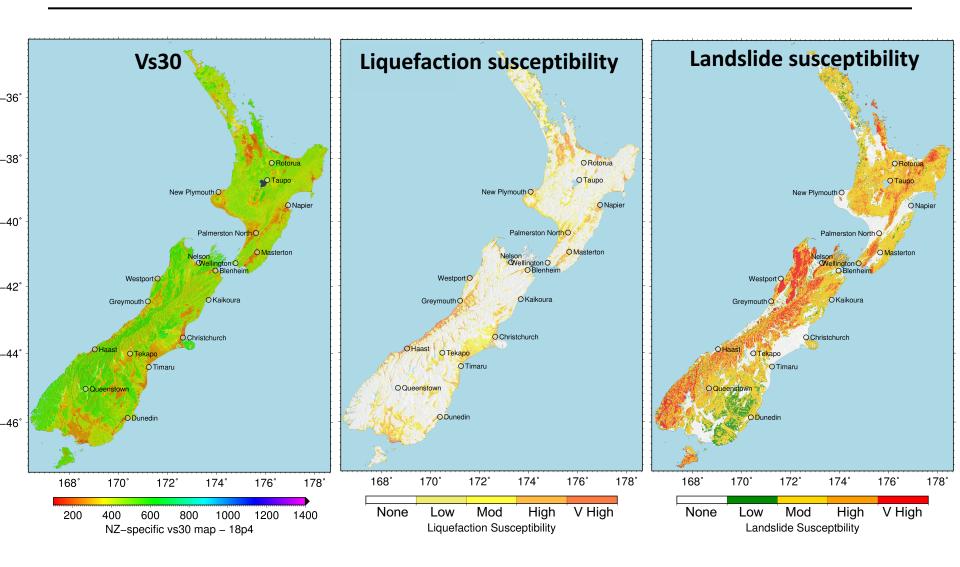


On-demand simulation 'data-as-a-service'

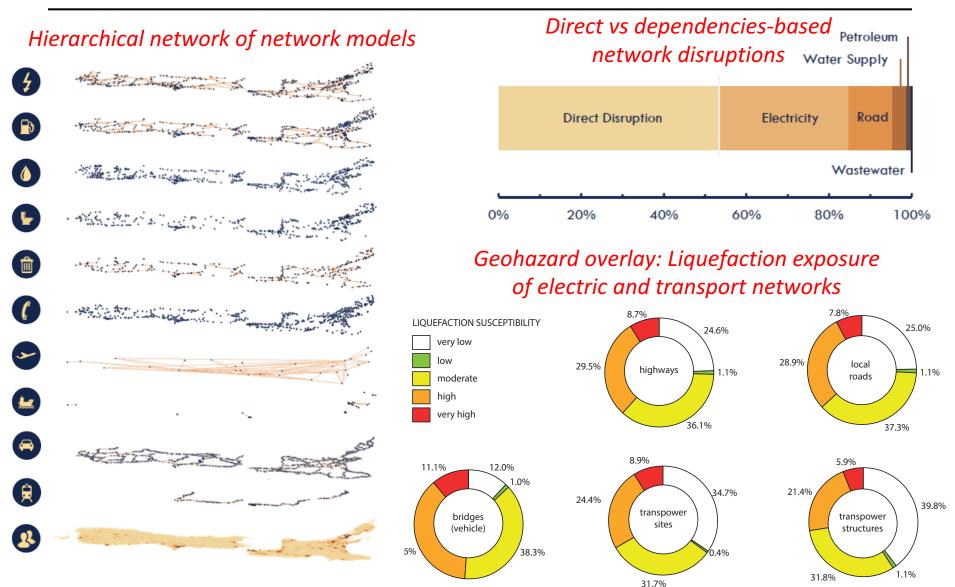
 How engineers/other users will obtain desired results, e.g.: SeisFinder 2017 demonstration prototype [video: https://www.youtube.com/watch?v=Aaiy a3lbdY]

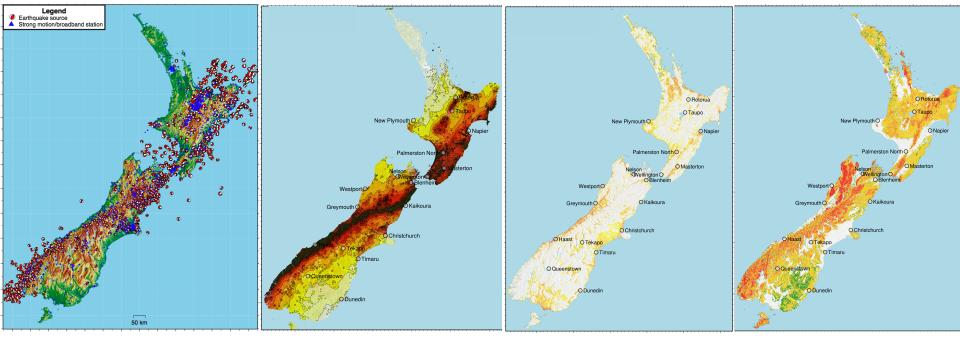


From ground motion to geohazards



Applied to distributed infrastructure





Thank you for your attention https://sites.google.com/site/brendonabradley/















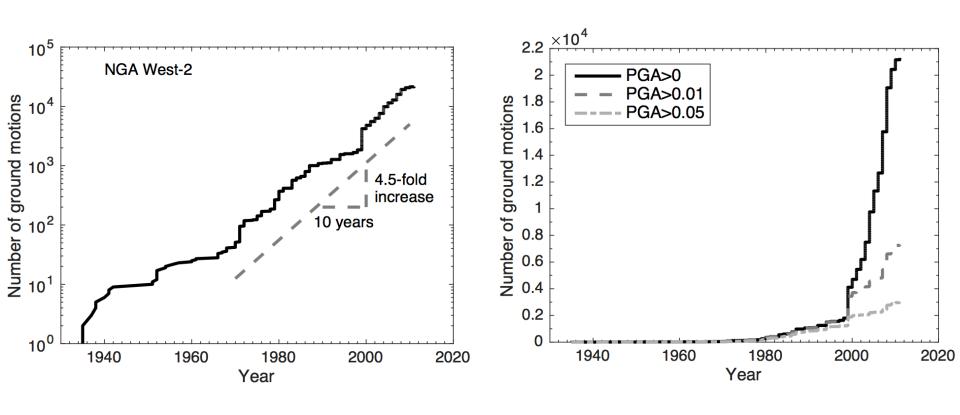






Leveraging exponential technologies

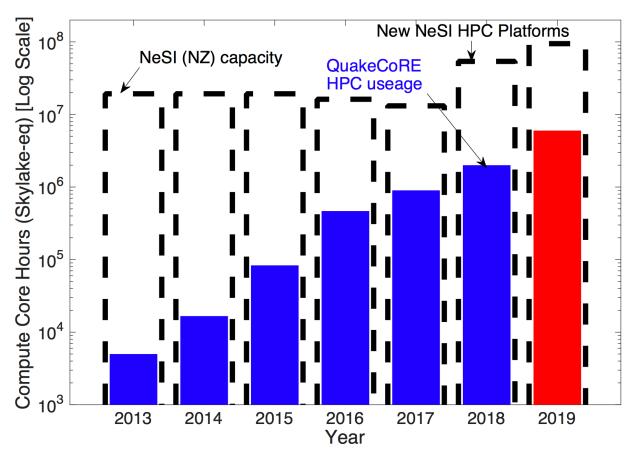
Measurements: doubling every 4.4 years



Baker, Bradley, Stafford (2018, Cambridge Press)

Leverages exponential technologies

Computing hardware: Doubling every <2 years
+ increases in utilisation efficiency



Leverages exponential technologies

Software: Machine Learning (Neural Nets)

